

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14
Autumn	<b>All About Me</b> Use 2D shapes to build a picture of a person Create a birthday chart			<b>All About Me</b> Talk about familiar route to school. Counting assessment.			<b>Into the Woods</b> Subitise amounts up to 3 Create ABAB patterns with natural materials.			<b>Into the Woods</b> Find patterns in the environment Use bears to play positional language games			<b>Into the Woods</b> Capacity – measure ingredients for porridge	
Spring	<b>Handa's Surprise</b> Create ABAB patterns with paint and fruit. Build Handa's house using different shapes. Look at and create animal patterns			<b>Handa's Surprise</b> Use market role play to compare amounts and count. Create African silhouettes using 2D shapes.			<b>Down on the Farm</b> Weigh the food in the farm role play. Use a soft toy to explore positional language			<b>Down on the Farm</b> Count the eggs in the hen coop. Practise writing numbers in mark making trays Sing counting songs.				
Summer	<b>Minibeasts and Growing</b> Collect and sort seeds Subitise amounts for seeds. Make ladybirds and count the spots. Minibeast counting songs			<b>Minibeasts and Growing</b> Compare heights of plants as they grow. Positional Language – hide and seek, minibeasts. 2D and 3D shapes to make minibeasts			<b>Pirates and Seaside</b> Subitise the treasure Compare amounts of treasure Create a pirate ship using 2D shapes.			<b>Pirates and Seaside</b> Make bread for fish finger sandwiches Draw a large treasure map outside. Discuss different routes to the treasure.				